



# FLiT

## Measuring and Locating Floating-Point Variability from Compiler Optimizations

 Lawrence Livermore  
National Laboratory

 THE  
UNIVERSITY  
OF UTAH®

**UC DAVIS**  
UNIVERSITY OF CALIFORNIA

**JMU**  
JAMES MADISON  
UNIVERSITY.

Ignacio Laguna, Harshitha Menon  
Lawrence Livermore National Laboratory

Michael Bentley, Ian Briggs, Pavel Panchekha, Ganesh Gopalakrishnan  
University of Utah

Hui Guo, Cindy Rubio González  
University of California at Davis

Michael O. Lam  
James Madison University

# Compilers Can Induce Variability



```
main() {
```



```
}
```



0101110

0111010

0101110

Compilers have become so stable, we trust them almost implicitly.

I'm here to burst your bubble

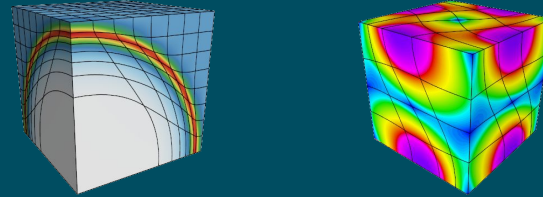
Two different compilations can give vastly different program results

- Not because the compiler has a bug
- Not because the compiler did things wrong
- Not because the compiler doesn't understand

But because the compiler **thinks** you want it

# Example of Compiler-Induced Variability

Laghos: A high-order Lagrangian hydrodynamics mini-application



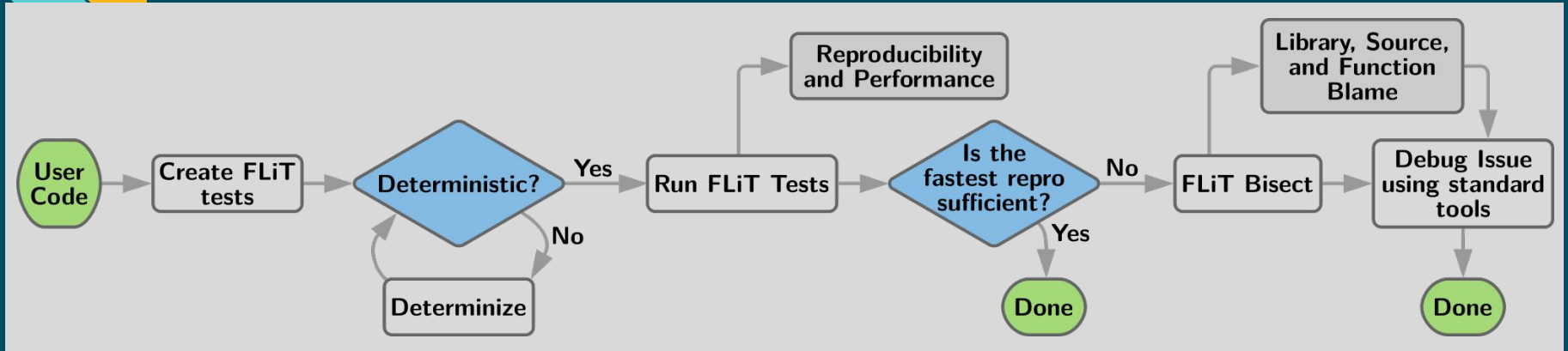
$x_{1c}^{-02} \longrightarrow x_{1c}^{-03}$

One iteration: **11.2%** relative error!

And speedup by a factor of **2.42**

What happened? How can I investigate it?

# FLiT Workflow



## Multiple Levels:

1. Determine variability-inducing compilations
2. Analyze the tradeoff of reproducibility and performance
3. Locate variability by identifying files and functions causing variability



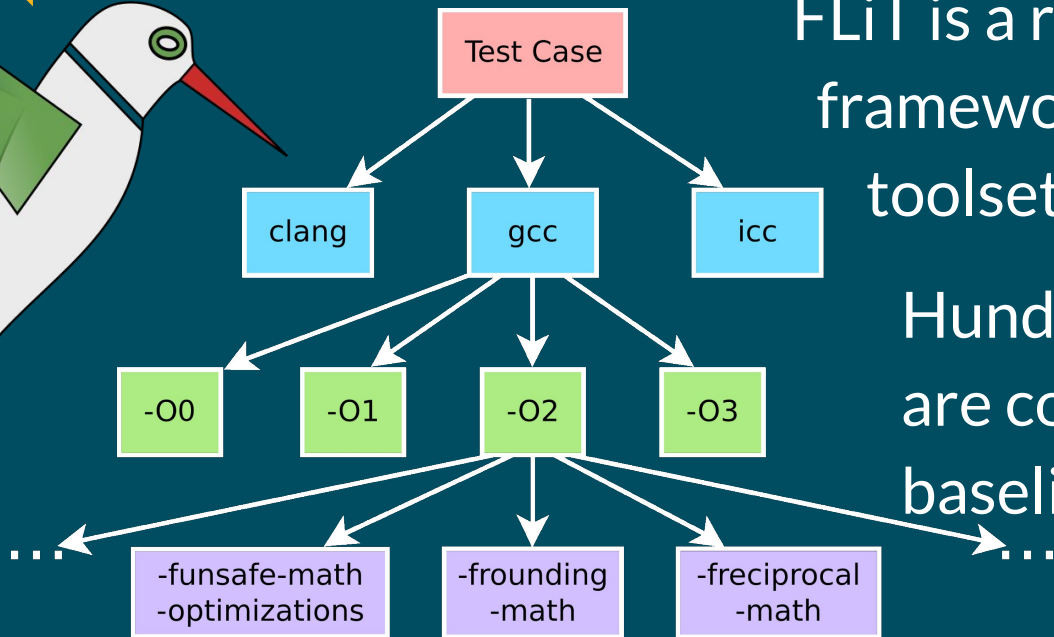
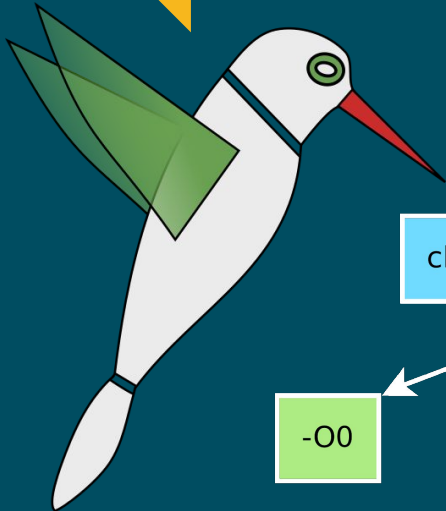
# FLiT Installation

FLiT is easy to install

- Very few dependencies
- Use from repository or install on the system

```
git $ git clone https://github.com/PRUNERS/FLiT.git
Cloning into 'FLiT'...
[...]
git $ cd FLiT
FLiT $ make
src/timeFunction.cpp -> src/timeFunction.o
src/flitHelpers.cpp -> src/flitHelpers.o
src/TestBase.cpp -> src/TestBase.o
src/flit.cpp -> src/flit.o
src/FlitCsv.cpp -> src/FlitCsv.o
src/InfoStream.cpp -> src/InfoStream.o
src/subprocess.cpp -> src/subprocess.o
src/Variant.cpp -> src/Variant.o
src/fsutil.cpp -> src/fsutil.o
mkdir lib
Building lib/libflit.so
FLiT $ sudo make install
Installing...
Generating /usr/share/flit/scripts/flitconfig.py
FLiT $ sudo apt install python3-toml python3-pyelftools
[...]
```

# Multi-Compilation Search



FLiT is a reproducibility test framework in the PRUNERS toolset ([pruners.github.io](http://pruners.github.io)).

Hundreds of compilations are compared against a baseline compilation.

# Exercises



# Exercises with FLiT

1. MFEM: many compilations and measure variability
2. MFEM: locate site of variability with FLiT Bisect
3. LULESH: auto-run many FLiT Bisections and Bisect-Biggest

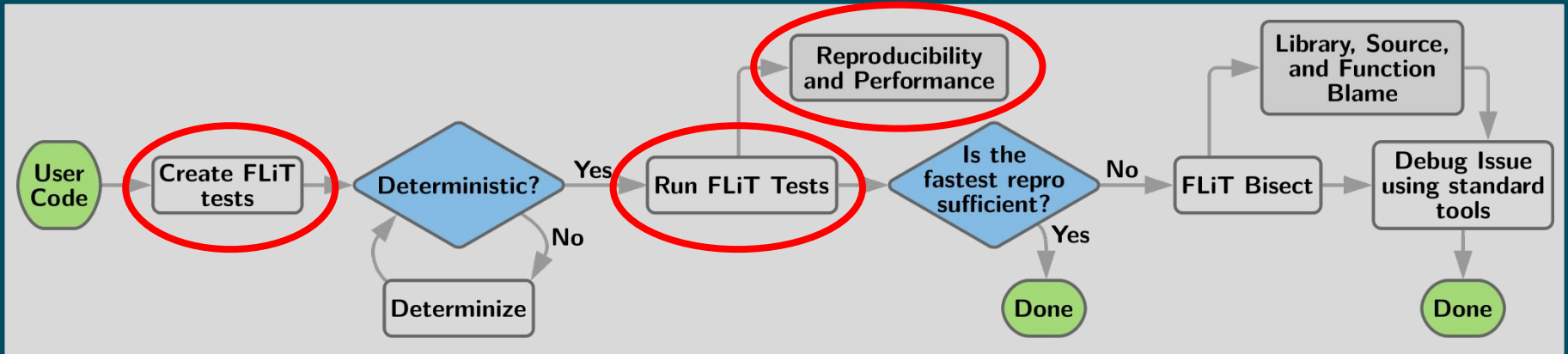
## Directory Structure

```
Module-FLiT/  
├── exercise-1/  
├── exercise-2/  
├── exercise-3/  
├── packages/  
├── README.md  
└── setup.sh
```



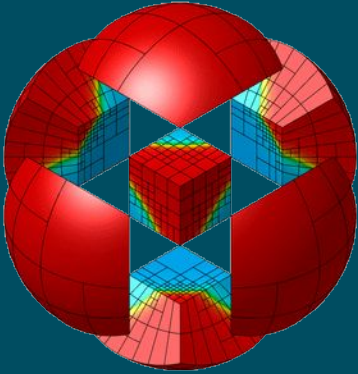
# Exercise 1

# Exercise 1 - Goal



1. Generate a FLiT test
2. Run the test with many compilations
3. Look at the results

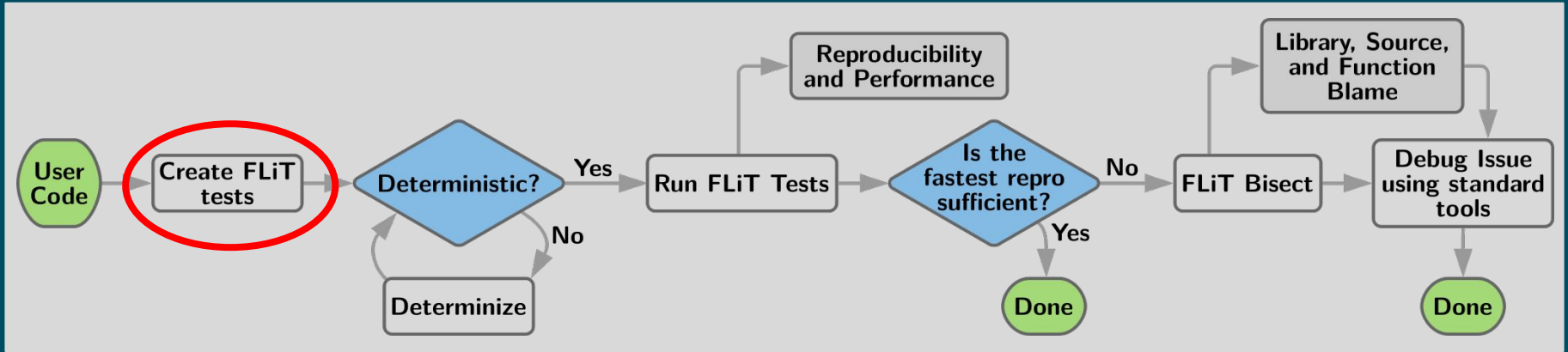
# Application: MFEM



- Open-source finite element library
  - Developed at LLNL
  - <https://github.com/mfem/mfem.git>
- Provides many example use cases
- Represents real-world code

source files	97
average functions per file	31
total functions	2,998
source lines of code	103,205

# Exercise 1 - Create MFEM Test



What does it take to create a FLiT test from an MFEM example?

Let's find out!



# Exercise 1 - Create MFEM Test

```
Module-FLiT $ cd exercise-1
```

Let's look at the test for MFEM example #13  
tests/Mfem13.cpp

```
exercise-1 $ vim tests/MFEM13.cpp
```

or

```
exercise-1 $ pygmentize tests/Mfem13.cpp | cat -n
```

or whatever...

# Exercise 1 - Create MFEM Test

tests/MFEM13.cpp

```
6 // Redefine main() to avoid name clash. This is the function we will test
7 #define main mfem_13p_main
8 #include "ex13p.cpp"
9 #undef main
10 // Register it so we can use it in call_main() or call_mpi_main()
11 FLIT_REGISTER_MAIN(mfem_13p_main);
```

## Things to notice:

- Include `ex13p.cpp` from MFEM without modification
- Rename `main()` to `mfem_13p_main()` to avoid name clash
- Register `mfem_13p_main()` with FLIT to be called as a separate process

# Exercise 1 - Create MFEM Test

tests/MFEM13.cpp

```
14 template <typename T>
15 class Mfem13 : public flit::TestBase<T> {
16 public:
17     Mfem13(std::string id) : flit::TestBase<T>(std::move(id)) {}
18     virtual size_t getInputsPerRun() override { return 0; }
19     virtual std::vector<T> getDefaultInput() override { return { }; }
20
21     virtual long double compare(const std::vector<std::string> &ground_truth,
22                               const std::vector<std::string> &test_results) const override {
23-50     [...]
51     }
```

- A simple test setup with no floating-point inputs
- `compare ( )` does L2 norm and returns % relative difference (skipped)

# Exercise 1 - Create MFEM Test

tests/MFEM13.cpp

```
64 // Only implement the test for double precision
65 template<>
66 flit::Variant Mfem13<double>::run_impl(const std::vector<double> &ti) {
67     FLIT_UNUSED(ti);
68
69     // Run in a temporary directory so output files don't clash
70     std::string start_dir = flit::curdir();
71     flit::TempDir exec_dir;
72     flit::PushDir pusher(exec_dir.name());
```

- Only double precision is implemented
- Create a temporary directory and go there (for out files)



# Exercise 1 - Create MFEM Test

tests/MFEM13.cpp

```
74 // Run the example's main under MPI
75 auto meshfile = flit::join(start_dir, "data", "beam-tet.mesh");
76 auto result = flit::call_mpi_main(
77     mfem_13p_main,
78     "mpirun -n 1 --bind-to none",
79     "Mfem13",
80     "--no-visualization --mesh " + meshfile);
```

- Call `mfem_13p_main()` as a child process with MPI
- Command-line arguments for `mpirun` are given
- For this tutorial, only one MPI process, but can use many
- Command-line arguments for `mfem_13p_main()` are given

# Exercise 1 - Create MFEM Test

tests/MFEM13.cpp

```
82 // Output debugging information
83 std::ostream &out = flit::info_stream;
84 out << id << " stdout: " << result.out << "\n";
85 out << id << " stderr: " << result.err << "\n";
86 out << id << " return: " << result.ret << "\n";
87 out.flush();
88
89 if (result.ret != 0) {
90     throw std::logic_error("Failed to run my main correctly");
91 }
```

- Result from `call_mpi_main()` have `out`, `err`, and `ret`
- We check for an error using the return code, `ret`

# Exercise 1 - Create MFEM Test

tests/MFEM13.cpp

```
93 // We will be returning a vector of strings that hold the mesh data
94 std::vector<std::string> retval;
95-111 [...]
112 // Return the mesh and mode files as strings
113 return flit::Variant(retval);
```

- We skip the details here
- Return value is a `vector<string>` used by `compare()`

# Exercise 1 - Create MFEM Test

```
tests/MFEM13.cpp
```

```
116 REGISTER_TYPE(Mfem13)
```

Finally, we register the test class with FLiT

Now, let's look at how the FLiT configuration looks  
This has config about compilers and the search space

```
exercise-1 $ vim flit-config.toml
```

# Exercise 1 - FLiT Configuration

```
flit-config.toml
```

```
1 [run]
2 enable_mpi = true
```

- Needed to get the compiler and linker flags for MPI
- Grabs the flags from `mpic++`

# Exercise 1 - FLiT Configuration

flit-config.toml

```
4 [dev_build]
5 compiler_name = 'g++'
6 optimization_level = '-O3'
7 switches = '-mavx2 -mfma'
8
9 [ground_truth]
10 compiler_name = 'g++'
11 optimization_level = '-O2'
12 switches = ''
```

Defines the compilations for `make dev` and `make gt`

# Exercise 1 - FLiT Configuration

flit-config.toml

```
14 [[compiler]]
15 binary = 'g++-7'
16 name = 'g++'
17 type = 'gcc'
18 optimization_levels = [
19     '-O3',
20 ]
21 switches_list = [
22     '-ffast-math',
23     '-funsafe-math-optimizations',
24     '-mfma',
25 ]
```

- Defines the “g++” compiler
- Defines the compilation search space

# Exercise 1 - FLiT Configuration

flit-config.toml

```
27 [[compiler]]
28 binary = 'clang++-6.0'
29 name = 'clang++'
30 type = 'clang'
31 optimization_levels = [
32     '-O3',
33 ]
34 switches_list = [
35     '-ffast-math',
36     '-funsafe-math-optimizations',
37     '-mfma',
38 ]
```

- Defines the “clang++” compiler
- Defines the compilation search space





# Exercise 1 - Makefile Configuration

A second configuration file: `custom.mk`

- FLiT autogenerates a `Makefile`
- `custom.mk` is included in the `Makefile`
- Tells FLiT how to compile your test(s)

```
exercise-1 $ vim custom.mk
```

# Exercise 1 - Makefile Configuration

custom.mk

```
4 PACKAGES_DIR := $(abspath ../packages)
5 MFEM_SRC     := $(PACKAGES_DIR)/mfem
6 HYPRE_SRC   := $(PACKAGES_DIR)/hypre
7 METIS_SRC    := $(PACKAGES_DIR)/metis-4.0
8
9 SOURCE      :=
10 SOURCE     += $(wildcard *.cpp)
11 SOURCE     += $(wildcard tests/*.cpp)
12
13 # Compiling all sources of MFEM into the tests takes too long for a tutorial
14 # skip it. Instead, we link in the MFEM static library
15 #SOURCE    += $(wildcard ${MFEM_SRC}/fem/*.cpp)
16 #SOURCE    += $(wildcard ${MFEM_SRC}/general/*.cpp)
17 #SOURCE    += $(wildcard ${MFEM_SRC}/linalg/*.cpp)
18 #SOURCE    += $(wildcard ${MFEM_SRC}/mesh/*.cpp)
19
20 # just the one source file to see there is a difference
21 SOURCE     += ${MFEM_SRC}/linalg/densemat.cpp # where the bug is
```

# Exercise 1 - Makefile Configuration

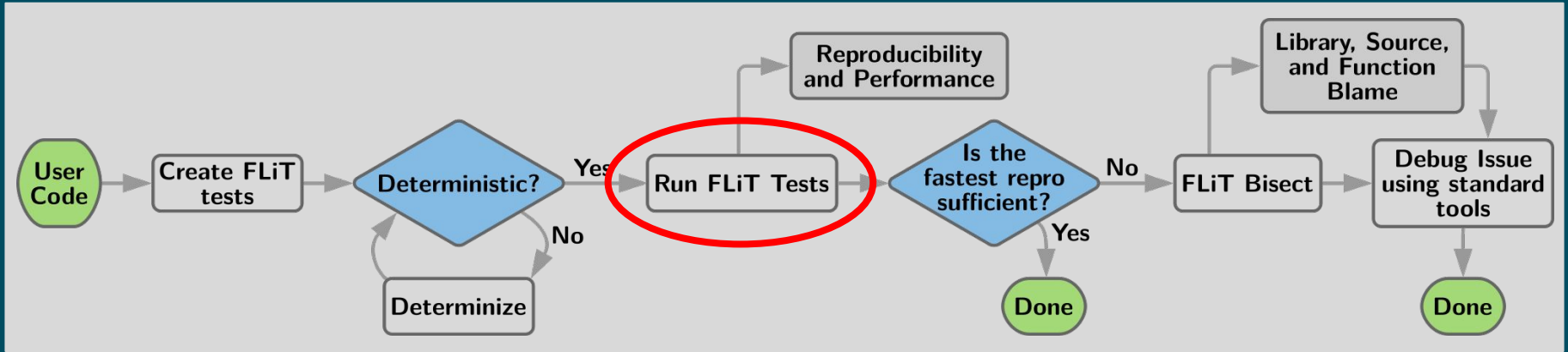
custom.mk

```
23 CC_REQUIRED += -I${MFEM_SRC}
24 CC_REQUIRED += -I${MFEM_SRC}/examples
25 CC_REQUIRED += -isystem ${HYPRE_SRC}/src/hypre/include
26
27 LD_REQUIRED += -L${MFEM_SRC} -lmfem
28 LD_REQUIRED += -L${HYPRE_SRC}/src/hypre/lib -lhypre
29 LD_REQUIRED += -L${METIS_SRC} -lmetis
```

That's all there is to it

Let's run it!

# Exercise 1 - Run the MFEM Test



Each command has a script.

Run the script or the command from the slide - your choice



# Exercise 1 - `./step-01.sh`

```
exercise-1 $ flit update  
Creating ./Makefile
```

- Auto-generate `Makefile`
- Since it is auto-generated, it is usually not committed in a repo

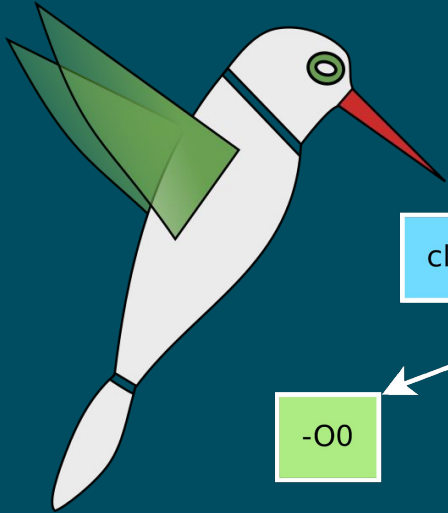
# Exercise 1 - ./step-02.sh

```
exercise-1 $ make runbuild -j1
mkdir obj/gt
/home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp -> obj/gt/densemat.cpp.o
main.cpp -> obj/gt/main.cpp.o
tests/Mfem13.cpp -> obj/gt/Mfem13.cpp.o
Building gtrun
mkdir bin
mkdir obj/GCC_ip-172-31-8-101_FFAST_MATH_03
/home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp -> obj/GCC_ip-172-31-8[...]
[...]
```

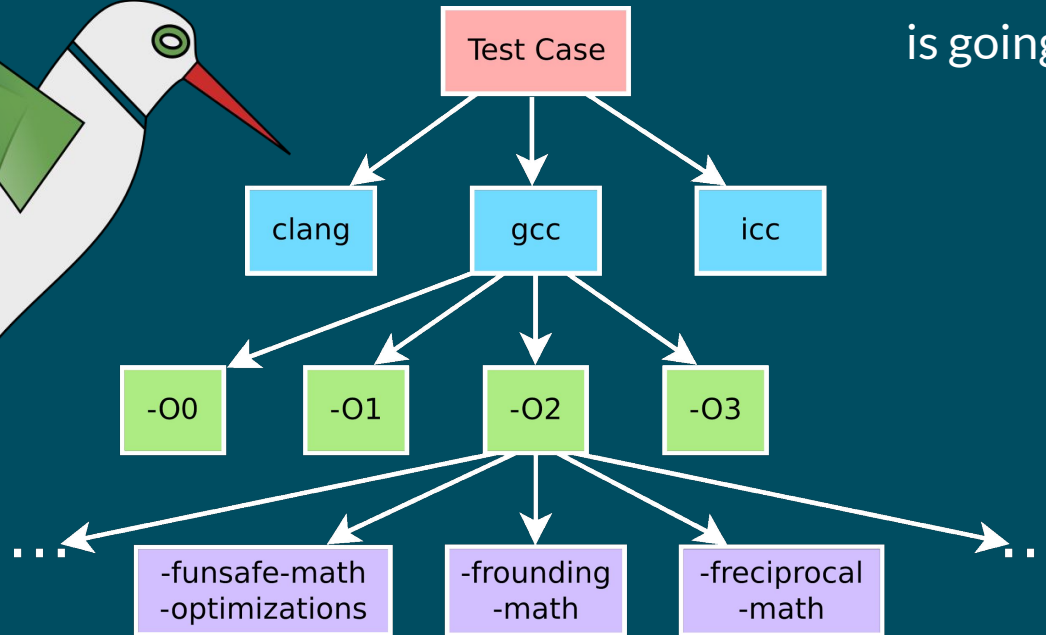
(takes about 1 minute)

- For verbose output use `make VERBOSE=1 ...`
- Will make all compilations from search space into `bin/`
- Can do more parallelism (but not for this tutorial)

# Exercise 1 - `./step-02.sh`



A reminder about what is going on here...



# Exercise 1 - ./step-03.sh

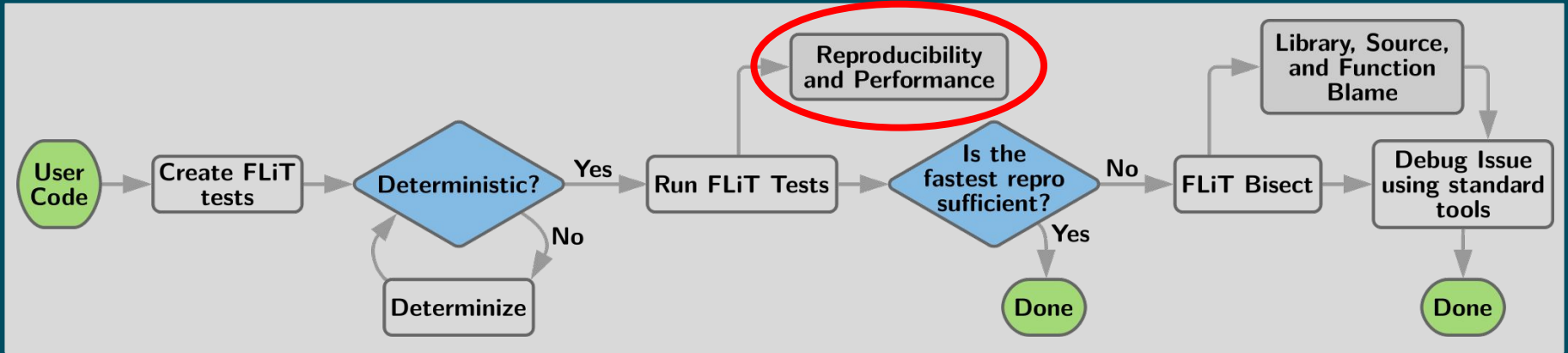
```
exercise-1 $ make run -j1
mkdir results
gtrun -> ground-truth.csv
results/GCC_ip-172-31-8-101_FFAST_MATH_03-out -> results/GCC_ip-172-31-8-101_FFA[...]
results/GCC_ip-172-31-8-101_FUNSAFE_MATH_OPTIMIZATIONS_03-out -> results/GCC_ip-[...]
results/GCC_ip-172-31-8-101_MFMA_03-out -> results/GCC_ip-172-31-8-101_MFMA_03-o[...]
results/CLANG_ip-172-31-8-101_FFAST_MATH_03-out -> results/CLANG_ip-172-31-8-101[...]
results/CLANG_ip-172-31-8-101_FUNSAFE_MATH_OPTIMIZATIONS_03-out -> results/CLANG[...]
results/CLANG_ip-172-31-8-101_MFMA_03-out -> results/CLANG_ip-172-31-8-101_MFMA_ [...]
[...]
```

(takes about 1 minute)

- Runs the test and the `compare()` function



# Exercise 1 - Analyze Results



Let us look at the generated results  
They are in the `results/` directory

# Exercise 1 - ./step-04.sh

```
exercise-1 $ flit import results/*.csv
Creating results.sqlite
Importing results/CLANG_yoga-manjaro_FFAST_MATH_03-out-comparison.csv
Importing results/CLANG_yoga-manjaro_FUNSAFE_MATH_OPTIMIZATIONS_03-out-comparison.csv
Importing results/CLANG_yoga-manjaro_MFMA_03-out-comparison.csv
Importing results/GCC_yoga-manjaro_FFAST_MATH_03-out-comparison.csv
Importing results/GCC_yoga-manjaro_FUNSAFE_MATH_OPTIMIZATIONS_03-out-comparison.csv
Importing results/GCC_yoga-manjaro_MFMA_03-out-comparison.csv
```

Creates results.sqlite

# Exercise 1 - ./step-05.sh


```
exercise-1 $ sqlite3 results.sqlite
SQLite version 3.28.0 2019-04-16 19:49:53
Enter ".help" for usage hints.
sqlite> .tables
runs  tests
sqlite> .headers on
sqlite> .mode column
sqlite> select * from runs;
id          rdate          label
-----
1          2019-07-08 23:05:19.358055  First FLiT Results
```

Two tables in the database:

1. runs: has our label and the date and time of importing
2. tests: test results with timing

## Exercise 1 - ./step-06.sh

```
sqlite> select compiler, opt1, switches, comparison, nanosec from tests;
compiler      opt1      switches      comparison      nanosec
-----
clang++-6.0   -O3      -ffast-math   0.0             2857386994
clang++-6.0   -O3      -funsafe-ma   0.0             2853588952
clang++-6.0   -O3      -mfma         0.0             2858789982
g++-7         -O3      -ffast-math   0.0             2841191528
g++-7         -O3      -funsafe-ma   0.0             2868636192
g++-7         -O3      -mfma         193.007351      2797305220
sqlite> .q
```



One compilation had 193% relative error!

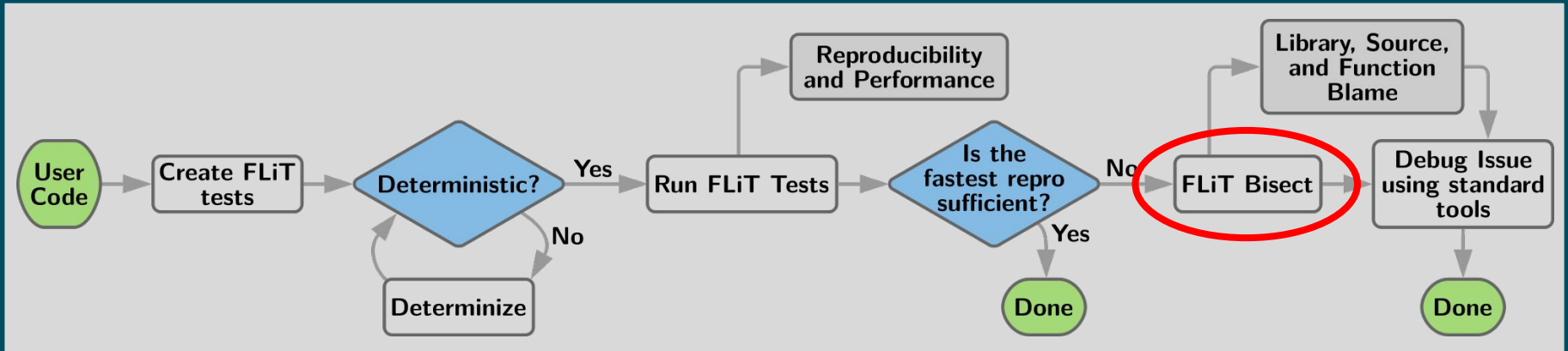
The others had no error.

Now to find the sites in the source code

# Exercise 2

```
exercise-1 $ cd ../exercise-2
```

## Exercise 2 - FLiT Bisect



We want to find the file(s)/function(s) where FMA caused 193% relative error

Compilation: `g++-7 -O3 -mfma`

# Exercise 2 - ./step-07.sh

## What's Different?

```
exercise-2 $ diff -u ../exercise-1/custom.mk ./custom.mk
--- ../exercise-1/custom.mk 2019-07-01 16:09:39.239923037 -0600
+++ custom.mk 2019-07-01 16:07:41.090571010 -0600
@@ -17,9 +17,15 @@
 #SOURCE      += $(wildcard ${MFEM_SRC}/linalg/*.cpp)
 #SOURCE      += $(wildcard ${MFEM_SRC}/mesh/*.cpp)

-# just the one source file to see there is a difference
SOURCE       += ${MFEM_SRC}/linalg/densemat.cpp # where the bug is

+# a few more files to make the search space a bit more interesting
+SOURCE      += ${MFEM_SRC}/linalg/matrix.cpp
+SOURCE      += ${MFEM_SRC}/fem/gridfunc.cpp
+SOURCE      += ${MFEM_SRC}/fem/linearform.cpp
+SOURCE      += ${MFEM_SRC}/mesh/point.cpp
+SOURCE      += ${MFEM_SRC}/mesh/quadrilateral.cpp
+
CC_REQUIRED  += -I${MFEM_SRC}
CC_REQUIRED  += -I${MFEM_SRC}/examples
CC_REQUIRED  += -isystem ${HYPRE_SRC}/src/hypre/include
```



## Exercise 2 - `./step-08.sh`

Again, we need to regenerate the `Makefile`

```
exercise-2 $ flit update  
Creating ./Makefile
```

Before we bisect, remember which compilation caused a problem:

```
g++-7 -O3 -mfma
```



## Exercise 2 - ./step-09.sh

```
exercise-2 $ flit bisect --precision=double "g++-7 -O3 -mfma" Mfem13
Updating ground-truth results - ground-truth.csv - done
Searching for differing source files:
  Created ./bisect-04/bisect-make-01.mk - compiling and running - score 193.00735125466363
  Created ./bisect-04/bisect-make-02.mk - compiling and running - score 193.00735125466363
  Created ./bisect-04/bisect-make-03.mk - compiling and running - score 0.0
  Created ./bisect-04/bisect-make-04.mk - compiling and running - score 193.00735125466363
  Found differing source file /home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp: score
193.00735125466363
[...]
All variability inducing symbols:
/home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp:3692
_ZN4mfem13AddMult_a_AAAtEdRKNS_11DenseMatrixERS0_ -- mfem::AddMult_a_AAAt(double, mfem::DenseMatrix
const&, mfem::DenseMatrix&) (score 193.00735125466363)
```

(takes approximately 1 minute 30 seconds)

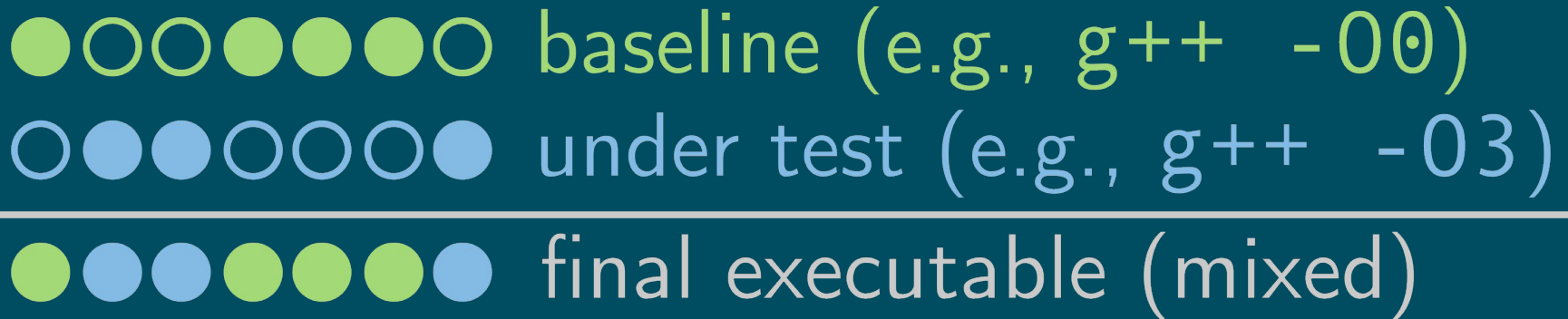
- Finds the file: `densemat.cpp`
- Finds the function: `mfem::AddMult_a_AAAt()`



## Exercise 2 - Bisect Details

### First locate variability files

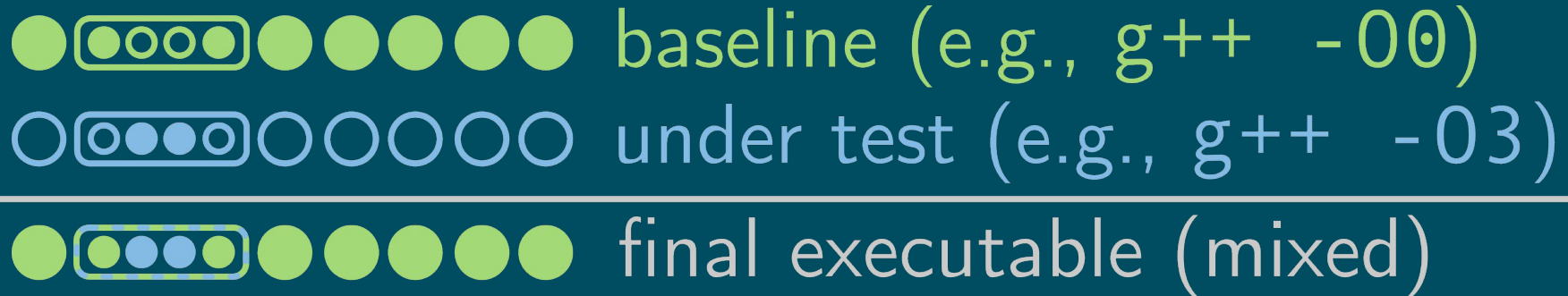
Approach: combine object files from the two compilations



## Exercise 2 - Bisect Details

Approach: combine symbols **after compilation**

Convert function symbols into weak symbols



Downside: Requires recompiling with `-fPIC`

## Exercise 2 - ./step-10.sh

```
exercise-2 $ cat -n ../packages/mfem/linalg/densemat.cpp | tail -n +3688 | head -n 24
3688 void AddMult_a_AAt(double a, const DenseMatrix &A, DenseMatrix &AAt)
3689 {
3690     double d;
3691
3692     for (int i = 0; i < A.Height(); i++)
3693     {
3694         for (int j = 0; j < i; j++)
3695         {
3696             d = 0.;
3697             for (int k = 0; k < A.Width(); k++)
3698             {
3699                 d += A(i,k) * A(j,k);
3700             }
3701             AAt(i, j) += (d * a);
3702             AAt(j, i) += d;
3703         }
3704         d = 0.;
3705         for (int k = 0; k < A.Width(); k++)
3706         {
3707             d += A(i,k) * A(i,k);
3708         }
3709         AAt(i, i) += a * d;
3710     }
3711 }
```

Computes

$$M = M + aAA^T$$

# Exercise 3

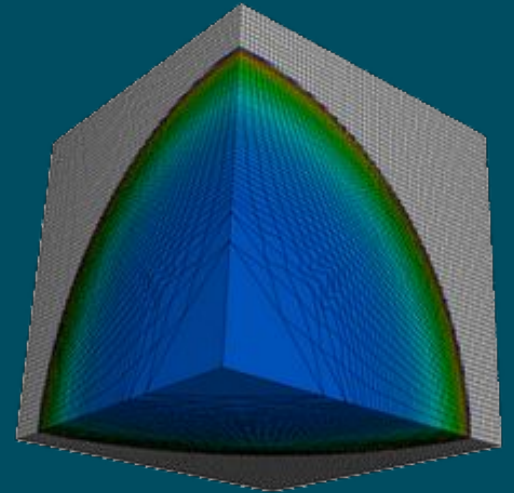
```
exercise-2 $ cd ../exercise-3
```

## Exercise 3 Application: LULESH

- Proxy application developed at LLNL
- Models a shock hydrodynamics problem

Goal: explore more FLiT Bisect functionality

- Auto-Bisect all from `results.sqlite`
- Bisect-Biggest instead of Bisect-All



## Exercise 3 - ./step-11.sh

```
exercise-3 $ sqlite3 results.sqlite
SQLite version 3.22.0 2018-01-22 18:45:57
Enter ".help" for usage hints.
sqlite> .headers on
sqlite> .mode column
sqlite> select compiler, opt1, switches, comparison, nanosec from tests;
compiler      opt1      switches      comparison      nanosec
-----
clang++-6.0   -O3      -freciprocal-math  5.52511478433538e-05  432218541
clang++-6.0   -O3      -funsafe-math-opt  5.52511478433538e-05  432185456
clang++-6.0   -O3      0.0              0.0                433397072
g++-7         -O3      -freciprocal-math  5.52511478433538e-05  441362811
g++-7         -O3      -funsafe-math-opt  7.02432004920159      436202864
g++-7         -O3      -mavx2 -mfma      1.02330009691563      416599918
g++-7         -O3      0.0              0.0                432654778
sqlite> .q
```

Five variability compilations.  
Let's investigate!



## Exercise 3 - `./step-12.sh`

```
exercise-3 $ flit update  
Creating ./Makefile
```

Nothing surprising here...



## Exercise 3 - ./step-13.sh

```
exercise-3 $ flit bisect --auto-sqlite-run results.sqlite --parallel=1 --jobs=1
Before parallel bisect run, compile all object files
(1 of 5) clang++ -O3 -freciprocal-math: done
(2 of 5) clang++ -O3 -funsafe-math-optimizations: done
(3 of 5) g++ -O3 -freciprocal-math: done
(4 of 5) g++ -O3 -funsafe-math-optimizations: done
(5 of 5) g++ -O3 -mavx2 -mfma: done
Updating ground-truth results - ground-truth.csv - done

Run 1 of 5
flit bisect --precision double "clang++ -O3 -freciprocal-math" LuleshTest
Updating ground-truth results - ground-truth.csv - done
Searching for differing source files:
[...]
```

(takes approximately 3 min 10 sec)

Will automatically run all rows with `comparison > 0.0`

Let's look at the Bisect algorithm



# How to Perform the Search

- **Problem:** search space is exponential
- **Problem:** floating-point errors combine in non-intuitive ways

## **Assumption 1:** errors do not exactly cancel

- **Delta Debugging:** old but good idea  $O(n \log n)$

## **Assumption 2:** variability sites act alone

- **Linear Search:** simple  $O(n)$
- **Logarithmic Search:** find one at a time  $O(k \log n)$

# Bisect Algorithm

- Simple divide and conquer
- Guaranteed to have no false positives
- False negatives identified automatically

---

## Algorithm 1 Bisect Algorithm

---

```
1: procedure BISECTALL(TEST, items)
2:   found  $\leftarrow$  { }
3:   T  $\leftarrow$  COPY(items)
4:   while TEST(T) > 0 do
5:     G, next  $\leftarrow$  BISECTONE(TEST, T)
6:     found  $\leftarrow$  found  $\cup$  next
7:     T  $\leftarrow$  T \ G
8:   assert TEST(items) = TEST(found)
9:   return found
```

---

```
1: procedure BISECTONE(TEST, items)
2:   if SIZE(items) = 1 then                                      $\triangleright$  base case
3:     assert TEST(items) > 0
4:     return items, items
5:    $\Delta_1, \Delta_2 \leftarrow$  SPLITINHALF(items)
6:   if TEST( $\Delta_1$ ) > 0 then
7:     return BISECTONE(TEST,  $\Delta_1$ )
8:   else
9:     G, next  $\leftarrow$  BISECTONE(TEST,  $\Delta_2$ )
10:  return G  $\cup$   $\Delta_1$ , next
```

---

## Exercise 3 - ./step-14.sh

```
exercise-3 $ head -n 3 auto-bisect.csv
testid,bisectnum,compiler,optl,switches,precision,testcase,type,name,return
1,1,clang++, -O3, -freciprocal-math,double,LuleshTest,completed,"lib,src,sym",0
1,1,clang++, -O3, -freciprocal-math,double,LuleshTest,src,"('tests/LuleshTest.cpp',
0.33294020544031533)",0
```

Results are placed in a CSV file for easy access

# Exercise 3 - Bonus

## Exercise 3 - efficiency

The 4th run (from auto-run) took 34 compilation / run steps.

```
Run 4 of 5
flit bisect --precision double "g++ -O3 -funsafe-math-optimizations" LuleshTest
[...]
All variability inducing symbols:
  ../packages/LULESH/lulesh-init.cc:16 _ZN6DomainC1Eiiiiiiiiii -- Domain::Domain(int, int, int, int,
int, int, int, int, int) (score 2.3302358973548727)
  ../packages/LULESH/lulesh-init.cc:219 _ZN6Domain9BuildMeshEiii -- Domain::BuildMesh(int, int,
int) (score 1.4315005606175104)
  ../packages/LULESH/lulesh.cc:1362 _Z14CalcElemVolumePKdS0_S0_ -- CalcElemVolume(double const*,
double const*, double const*) (score 0.9536115035892543)
  ../packages/LULESH/lulesh.cc:1507 _Z22CalcKinematicsForElemsR6Domaini --
CalcKinematicsForElems(Domain&, double, int) (score 0.665781828022106)
  ../packages/LULESH/lulesh.cc:2651 _Z11lulesh_mainiPPc -- lulesh_main(int, char**) (score
0.3328909140110529)
```

Can we do better?

What if we only want the top contributing function?

## Exercise 3 - ./step-15.sh

```
exercise-3 $ flit bisect --biggest=1 --precision=double "g++-7 -O3 -funsafe-math-optimizations"
LuleshTest
Updating ground-truth results - ground-truth.csv - done
Looking for the top 1 different symbol(s) by starting with files
[...]
Found differing source file ../packages/LULESH/lulesh-init.cc: score 3.7609285311270604
Searching for differing symbols in: ../packages/LULESH/lulesh-init.cc
[...]
Found differing symbol on line 16 -- Domain::Domain(int, int, int, int, int, int, int, int,
int) (score 2.3302358973548727)
[...]
Created ../bisect-06/bisect-make-20.mk - compiling and running - score 0.022750390077923448
Found differing source file tests/LuleshTest.cpp: score 0.022750390077923448
[...]
The 1 highest variability symbol:
../packages/LULESH/lulesh-init.cc:16 _ZN6DomainC1Eiiiiiiiiii -- Domain::Domain(int, int, int, int,
int, int, int, int, int) (score 2.3302358973548727)
```

- Found the same highest variability function: `Domain::Domain()`
- Found it in 20 compile/run cycles instead of 34
- Searches for symbols after each file

Thank You!  
Questions?



`pruners.github.io/flit`

